

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Previously Presented) A method in an intermediate node comprising a multicast/broadcast server and a streaming node for providing multicast for streaming transmission from a streaming server to users of a multicast group with the multicast/broadcast server providing multicast transmission and with the streaming node providing a streaming transmission based on an on-demand single-user signalling supporting the transmission of a streaming flow, the method comprising the steps of:

establishing a bearer for a multicast transmission according to the requirements for streaming transmission,

establishing a multi-user streaming session on the bearer by translating the on-demand single-user signalling received from the streaming server into multi-user push signalling,

adapting the received streaming flow to the multicast transmission according to the needs of a multicast group or subgroup of a multicast group;

replicating the received streaming transmission according to the number of the multicast subgroups.

2. (Previously Presented) The method according to claim 1 further comprising the step of the streaming node communicating with the server adapts the streaming transmission and forwards the adapted streaming transmission to the multicast/broadcast server, which replicates the received streaming transmission among subgroups of a multicast group.

3. (Previously Presented) The method according to claim 1 further comprising the step of the multicast/broadcast server communicating with the server replicates the received streaming transmission among the subgroups of a multicast

group and forwards each replicated streaming transmission to the streaming node, which adapts each streaming transmission.

4. (Previously Presented) The method according to claim 1 wherein a decision unit is provided for deciding how the received streaming flow is to be directed in the intermediate node.

5. (Previously Presented) The method according to claim 3 wherein the streaming nodes have different capabilities and the multicast/broadcast server knows the different capabilities and addresses of the streaming nodes in order to select an appropriate streaming node for performing an appropriate adaptation of the streaming flow.

6. (Previously Presented) The method according to claim 5 wherein in case a hierarchical coding is used the streaming flows are differentiated in the sense that a different number of layers is sent to different streaming nodes.

7. (Previously Presented) The method according to claim 1, wherein the intermediate node administrates an address identifying the streaming flow arriving from the server.

8. (Previously Presented) The method according to claim 1, wherein the intermediate node receives a session description message informing about the transmission parameters required for the streaming session and forwards the received parameters to the group members by means of the multi-user push signalling message.

9. (Previously Presented) The method according to claim 1, wherein the intermediate node receives a session description message informing about the transmission parameters required for the streaming session and said intermediate node changes the received parameters according to the needs of the subgroups that receive

a dedicated replicated stream and sends the changed parameter to the group members by means of the multi-user push signalling message.

10. (Previously Presented) The method according to claim 9 wherein nodes higher up in the hierarchy are informed that the streaming flow is only to be forwarded to a single node lower in the hierarchy by means of a new message being distributed along the multicast delivery tree.

11. (Previously Presented) The method according to claim 1 wherein the conversion between single-user on-demand and multi- user push signalling implies that certain messages are not propagated.

12. (Previously Presented) The method according to claim 1 wherein the replication of the streaming flow is based on an access network, in which users are located or/and on the geographic area and/or on the Quality of Service a subgroup wishes for streaming sessions.

13. (Previously Presented) The method according to claim 12 wherein the intermediate node requests the actual characteristics of the area in order to adapt the streaming flow accordingly.

14. (Previously Presented) The method according to claim 1 wherein the intermediate node provides additional information to the charging/billing server in order to guarantee an accurate charging and/or multi-user streaming related charging.

15. (Previously Presented) An intermediate node being adapted to provide multicast for streaming transmission from a streaming server to group members of a multicast group with a multicast/broadcast server providing multicast transmission and with a streaming node providing a streaming transmission based on an on-demand single-user signalling supporting the transmission of a streaming flow wherein

said intermediate node comprises:

means for receiving the streaming transmission;
the multicast/broadcast server, which includes

- bearer establishing means in multicast/broadcast server for establishing a bearer for a multicast transmission according to the requirements for streaming transmission received from the server,
- session establishing means in multicast/broadcast server for establishing a multi-user streaming session on the bearer by translating the on-demand single-user signalling received from the streaming server into multi-user push signaling;,
the streaming node, which includes
- adaptation means in the streaming node for adapting the received streaming flow to the multicast transmission according to the needs of a multicast group, and
replication means for replicating the received streaming transmission according the number of the multicast subgroups.

16. (Previously Presented) A system being adapted to provide multicast for streaming transmission from a streaming server to group members of a multicast group with a multicast/broadcast server providing multicast transmission and with a streaming node providing a streaming transmission based on an on-demand single-user signaling supporting the transmission of a streaming flow, the system comprising an intermediate node for receiving the streaming transmission and:

- establishing a bearer for a multicast transmission according to the requirements for streaming transmission,
- establishing a multi-user streaming session on the bearer by translating the on-demand single-user signalling received from the streaming server into multi-user push signaling;
- adapting the received streaming flow to the multicast transmission according to the needs of a multicast group or subgroup of a multicast group; and

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replicating the received streaming transmission according to the number
of the multicast subgroups.